

Topics on Computing and Mathematical Sciences I Graph Theory (3) Trees and Matchings I

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April 23, 2008

Today's contents

- 1 Trees
 - Trees, forests
 - Characterizations
 - Spanning trees, exchangeability
- 2 Matchings
 - Matchings
 - Maximum matchings, alternating paths, weak duality

Forests and trees

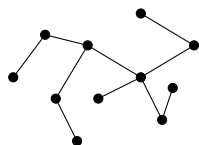
Definition (Forest)

A **forest** is a graph containing no cycle

Definition (Tree)

A **tree** is a connected graph containing no cycle
(A tree is a connected forest)

Example of a tree



Special trees

Examples of trees

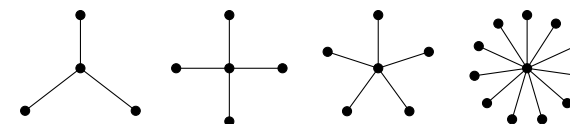
- Paths



- Claws ($\simeq K_{1,3}$)



- Stars ($\simeq K_{1,t}$)

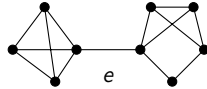


Cut edge

$G = (V, E)$ a graph

Definition (Cut edge)

An edge $e \in E$ is a **cut edge** of G if the deletion of e from G increases the number of connected components



Proposition 3.1

An edge $e \in E$ is a cut edge of $G \iff e$ does not belong to any cycle

Corollary 3.2

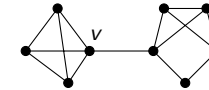
In a forest, every edge is a cut edge

Cut vertex

$G = (V, E)$ a graph

Definition (Cut vertex)

A vertex $v \in V$ is a **cut vertex** of G if the deletion of v from G increases the number of connected components



Is it true??

In a forest, every vertex is a cut vertex

Leaves in a tree

Definition (Leaf)

A **leaf** of a graph is a vertex of degree one

Lemma 3.3 (At least two leaves in a tree)

Every n -vertex tree has at least two leaves, when $n \geq 2$

Proof idea.

Extremality: Consider a **maximal path**! \square

Lemma 3.4 (Deleting a leaf from a tree leaves a tree)

$T = (V, E)$ a tree, $v \in V$ a leaf of $T \implies T - v$ a tree

Characterizations of trees

Theorem 3.5 (Characterizations of trees)

$G = (V, E)$ an n -vertex graph ($n \geq 1$); The following are equivalent

- ① G is connected and has no cycle (i.e., G is a tree)
- ② G is connected and has $n-1$ edges
- ③ G has $n-1$ edges and no cycle
- ④ G has exactly one u, v -path for each $u, v \in V$

Proof idea.

[(1) \implies (2)] Induction on n , with Lem 3.3

[(2) \implies (3)] Delete edges from cycles of G , use Prop 1.7

[(3) \implies (1)] Use (1) \implies (2) for each connected component

[(1) \implies (4)] By contradiction

[(4) \implies (1)] By contradiction \square

Spanning subgraphs and spanning trees

$G = (V, E)$ a graph; $H = (W, F)$ a subgraph of G

Definition (Spanning subgraph)

H spans G if $W = V$; H is a **spanning subgraph** of G

Remark:

- Spanning path \equiv Hamiltonian path
- Spanning cycle \equiv Hamiltonian cycle

Proposition 3.6 (A connected graph contains a spanning tree)

G connected $\iff G$ contains a spanning tree

Proof idea.

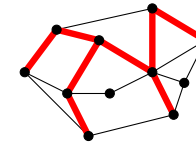
Repeat deleting edges from cycles, resulting in a spanning tree \square

Repairing your spanning tree

If G is connected, it is enough for you to maintain a spanning tree T for wandering around G

Question

If an edge of T is damaged by the evil, is it possible to repair the spanning tree by adding another edge?



Exchangeability of spanning trees (1)

G a connected graph, T, T' spanning trees of G

Proposition 3.7 (Exchangeability I)

$\forall e \in E(T) \setminus E(T'), \exists e' \in E(T') \setminus E(T):$
 $T - e + e'$ is a spanning tree of G

Exchangeability of spanning trees (2)

G a connected graph, T, T' spanning trees of G

Proposition 3.8 (Exchangeability II)

$\forall e \in E(T) \setminus E(T'), \exists e' \in E(T') \setminus E(T):$
 $T' + e - e'$ is a spanning tree of G

Lemma 3.9 (Fundamental cycles)

Adding one edge to a tree forms exactly one cycle

Exchangeability of spanning trees (3)

G a connected graph, T, T' spanning trees of G

Exercise (Simultaneous exchangeability)

$\forall e \in E(T) \setminus E(T'), \exists e' \in E(T') \setminus E(T):$
 $T - e + e'$ and $T' + e - e'$ are spanning trees of G

Computing a minimum-cost spanning tree (1)

Problem MINIMUM COST SPANNING TREE

Input: G a connected graph, $w: E(G) \rightarrow \mathbb{R}_+$ a non-neg edge weight
 Output: A spanning tree of G with minimum total edge weight

Well-known fact (Kalaba '60)

Start with an arbitrary spanning tree of G , and keep exchanging to a spanning tree with smaller total weight. Then you get an optimum.

Well-known algorithms (in textbooks)

- Prim's method: Tree growing
 - Naive implementation: $O(n^2)$
- Kruskal's method: Greedy forest merging
 - Naive implementation: $O(m \log n)$

Computing a minimum-cost spanning tree (2)

Problem MINIMUM COST SPANNING TREE

Input: G a connected graph, $w: E(G) \rightarrow \mathbb{R}_+$ a non-neg edge weight
 Output: A spanning tree of G with minimum total edge weight

Best algorithms: Current status

- $O(m\alpha(m, n))$ (Chazelle '00)
- $O((m+n \log L) \log \log L)$ ($L = \max_{e \in E(G)} w(e)$) (Johnson '77)
- Expected $O(m+n)$ (Karger, Klein, Tarjan '95)
- $O(\min \# \text{ comparisons needed to determine an optimum})$
 (Pettie, Ramachandran '02)

Open Problem

Develop an $O(m+n)$ algorithm for MINIMUM COST SPANNING TREE, or prove this is impossible

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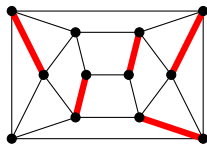
Matchings

$G = (V, E)$ a graph

Definition (Matching)

An edge subset $M \subseteq E$ is a **matching** of G if no two edges of M share a common vertex

Example

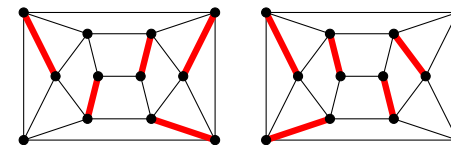


Saturation

$G = (V, E)$ a graph; $M \subseteq E$ a matching of G

Definition (Saturation)

A vertex $v \in V$ is **M -saturated** if v is incident to some edge of M ; Otherwise, v is **M -unsaturated**;
We say **M saturates X** ($X \subseteq V$) if every vertex $v \in X$ is M -saturated



Definition (Perfect matching)

M is **perfect** if it saturates V

Maximum matchings and maximal matchings

$G = (V, E)$ a graph; $M \subseteq E$ a matching of G

Definition (Maximum matching)

M is a **maximum matching** of G if \forall matchings M' of G , $|M| \geq |M'|$

Definition (Maximal matching)

M is a **maximal matching** of G if $M \cup \{e\}$ is not a matching of G for any $e \in E \setminus M$

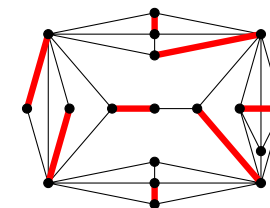
Note: M maximum $\not\Rightarrow$ M maximal

Notation

$\alpha'(G)$ = the size of a maximum matching of G
(called the **matching number** of G)

Is it a maximum matching?

How can we certify this is a maximum matching?



“Exhibiting one large matching” is not enough for *proving* the optimality

Alternating paths and augmenting paths

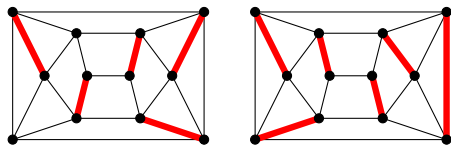
$G = (V, E)$ a graph; $M \subseteq E$ a matching of G

Definition (Alternating path)

A path of G is an M -alternating path if it alternates between edges in M and edges not in M

Definition (Augmenting path)

An M -alternating path of G is an M -augmenting path if its endpoints are M -unsaturated



Berge's characterization of maximum matchings

$G = (V, E)$ a graph; $M \subseteq E$ a matching of G

Theorem 3.10 (Characterization of maximum matchings, Berge '57)

M is a maximum matching of $G \iff G$ has no M -augmenting path

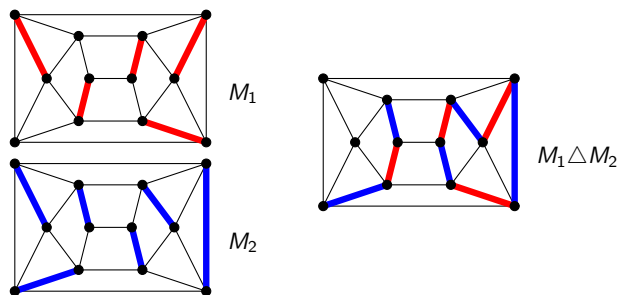
Proof idea.

Consider the contrapositive of each direction

\Rightarrow] If G has an M -augmenting path, then augment M
 \Leftarrow]

- Let M' be a matching s.t. $|M'| > |M|$
- Consider the symmetric difference $M \Delta M' (= (M \cup M') \setminus (M \cap M'))$
- Each component of $(V, M \Delta M')$ is either a path or a cycle
- One of the paths is an M -augmenting path □

Symmetric difference of two matchings: a picture



Each connected component of $(V, M_1 \Delta M_2)$ is either a path or an even cycle

How to find a maximum matching

Berge's theorem gives a way to find a maximum matching

Algorithm

- 1 M an arbitrary matching of G (for example, $M = \emptyset$)
- 2 Until \exists an M -augmenting path, augment M to obtain a larger matching

Difficulty in the algorithm above

Unclear how to find an M -augmenting path, or certify one doesn't exist
 (Berge's characterization is not seemingly a good characterization)

But, actually there are ways to do this; We don't discuss it here

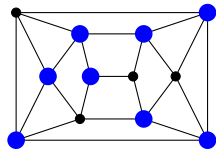
Vertex covers

$G = (V, E)$ a graph

Definition (Vertex cover)

A vertex subset $C \subseteq V$ is a **vertex cover** of G if every edge is incident to a vertex of C

Example



Minimum vertex covers and minimal vertex covers

$G = (V, E)$ a graph; $C \subseteq V$ a vertex cover of G

Definition (Minimum vertex cover)

C is a **minimum vertex cover** of G if $|C| \leq |C'|$ for all vertex covers C' of G

Definition (Minimal vertex cover)

C is a **minimal vertex cover** of G if $C \setminus \{v\}$ is not a vertex cover of G for any $v \in C$

Notation

$\beta(G)$ = the size of a minimum vertex cover of G
(called the **covering number** of G)

Weak duality

$G = (V, E)$ a graph

Proposition 3.11

$M \subseteq E$ a matching of G ,
 $C \subseteq V$ a vertex cover of $G \Rightarrow |M| \leq |C|$

Proof idea.

Double counting: Count $\{(e, v) \in M \times C \mid e \text{ incident to } v\}$ □

Corollary 3.12 (Weak duality)

For any graph G , $\alpha'(G) \leq \beta(G)$

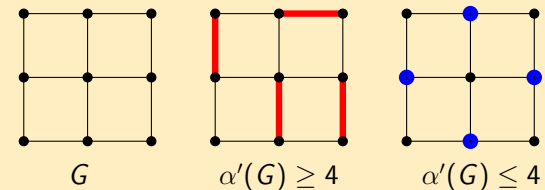
How to certify the optimality of a matching

You find a matching of size k , then you **prove** $\alpha'(G) \geq k$

You find a vertex cover of size k , then you **prove** $\alpha'(G) \leq \beta(G) \leq k$

Then, you may conclude that $\alpha'(G) = k$

Example

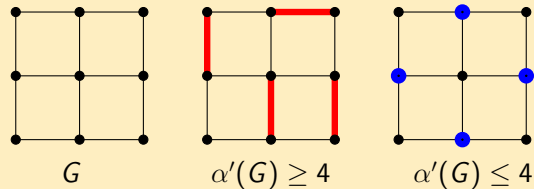


An innocent question

Is it always possible to find a matching and a vertex cover of the same size?

If it is the case, we can always certify the optimality of a matching by exhibiting such a vertex cover

Example



Not necessarily the case, but true for bipartite graphs

Next lecture

We should answer the following questions

- Is it always possible to find a matching and a vertex cover of the same size for bipartite graphs?
 - Answer: Yes (Kőnig-Egerváry theorem)
- Is it possible to certify the non-existence of a perfect matching in a (non-bipartite) graph easily?
 - Answer: Yes (Tutte's theorem)

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- 3 Open problems

Open problem: Erdős-Sós conjecture

Conjecture (Erdős, Sós '63)

$e(G) > (k-1)n(G)/2 \implies G$ contains *all* trees with k edges

Known facts

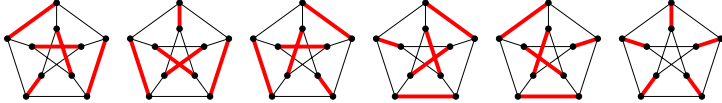
- Such a graph contains $K_{1,k}$ (Easy)
- Such a graph contains P_{k+1} (Erdős, Gallai '59)
- Such a graph contains all trees w/ diameter ≤ 4 (McLennan '05)
- Theorem holds when G contains no C_4 (Saclé, Woźniak '97)
- and many others...
- Theorem holds for large n
(Ajtai, Komlós, Simonovits, Szemerédi, in preparation?)

Also refer to Exercise 3.4

Open problem: The Fulkerson Conjecture

Conjecture (Fulkerson '71)

In each 3-regular graph without a cut-edge, there exist (not necessarily distinct) six perfect matchings that together cover each edge precisely twice



- This is related to the half-integrality of certain high-dimensional polyhedra (polyhedral combinatorics)
- The conjecture is also called the Cycle Double Cover Conjecture (because of an equivalent form of the conjecture)
- See also Cornuéjols' book ('01, Conjecture 1.32 there).

From graphs to simplicial complexes

Fact

Given a graph G , the family F of matchings satisfies the following properties

- $\emptyset \in F$
- $M \in F, M' \subseteq M \Rightarrow M' \in F$

In general, a family F satisfying the properties above is called an (abstract) simplicial complex

The simplicial complex above is called the matching complex of G

Open problem

Determine the topological type of the matching complex of G

Well-studied when $G = K_n, K_{n,m}$, but not yet completely understood; See a survey by Wachs ('03)